Army Spell Vampire Covenant

H H rep Arise!

4+	Augment Angebot 18"	Instant

When resolving the spell, choose one of the following effects for each target:

- The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
- Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.

Army Spell Vampire Covenant

H H rep Arise! (Boosted)

8+ / 11+	Angebot 6" aura / 12" aura	Instant

When resolving the spell, choose one of the following effects for each target:

- The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
- Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.

THE IX AGE
FANTASY BATTLES

CROWN OF THE WIZARD KING SPELL

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