Schamanismus

1 Predator's Instinct

7+	Augment Aura Replicable Angebot 8"	One Turn

The target gains +2″ Cha and Resistance (Ranged Attacks).

No model or unit can be affected by more than one instance of this spell simultaneously

Schamanismus

2 Awaken the Beast

7+	Augment Angebot 18"	One Turn

The target gains +1 Str and +1 AP.

Schamanismus

3 Swarm of Insects

9+	Hex Missile Damage Angebot 36"	One Turn

Immediately when the spell is cast, the target suffers 5D6 hits with AP 0 and Magical Attacks. These hits always wound on 6+.
In addition, it suffers −1 to hit with Shooting Attacks.

Schamanismus

4 Savage Fury

8+	Universal Angebot 18"	One Turn

The target gains Fearless, Frenzy, Fury, and Unruly.

Schamanismus

5 Totemic Summon

11+	Instant

Summon a Totemic Beast (profile below), that is immediately placed on the Battlefield using the rules for Ambush (Board Edge).

Schamanismus

6 Wild Shape

11+	Universal Angebot 24"	One Turn

The target's Height is increased by +1, to a maximum of 5, and it gains +1 Res and Stomp Attack (1 hit). If it already had Stomp Attack, the number of hits caused by its Stomp Attack is increased by +1. In models with multiple model parts, only a single model part, chosen by the caster, is affected.

CROWN OF THE
WIZARD KING SPELL

THE IX AGE
FANTASY BATTLES