

<h3>Beschwörung</h3> <p>1 Gespenstische Klingen</p> <p>5+ [9+] 18" Augment Letzter Zug</p> <p>The target must reroll failed to-wound rolls with its Melee Attacks [and gains Lethal Strike].</p>	<h3>Beschwörung</h3> <p>2 Unwirkliche Stimmen</p> <p>8+ 24" Hex Letzter Zug</p> <p>The target suffers –1 Resilience. In addition, a unit with at least one model affected by one or more instances of the spell suffers –1 Discipline.</p>	<h3>Beschwörung</h3> <p>3 Alterung</p> <p>7+ [10+] 24" [18"] Hex, Damage, Sofortig Direct</p> <p>Choose 1 {up to 3 different} models in the target unit (which may be Characters or Champions). Each of them suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks.</p>	<h3>Beschwörung</h3> <p>4 Beistand der Ahnen</p> <p>6+ [7+] 12" [18"] Augment Letzter Zug</p> <p>The target must reroll failed to-hit rolls with its Close Combat Attacks.</p>
<h3>Beschwörung</h3> <p>5 Berührung des Todes</p> <p><24"> {18"} <7+> {9+} Hex, Missile, Damage, Focused, Direct</p> <p>The target suffers 1D3 hits with Strength 10, Armour Penetration 10, and Magical Attacks. When rolling to wound with this attack, use the target's Discipline instead of the target's Resilience.</p>	<h3>Beschwörung</h3> <p>6 Totentanz</p> <p>6+ {9+} 18" [9"Aura] Augment Sofortig</p> <p>The target may perform a 12" [6"] Magical Move and gains Ghost Step during this move.</p>	<h3>Beschwörung</h3> <p>EIN Seelenbeschwörung</p> <p>Sofortig</p> <p>If your Veil Token pool contains less than 3 Veil Tokens, you gain one Veil Token. No more than 1 Veil Token can be gained from this spell each Phase.</p>	

CROWN OF THE
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