

Pyromantie

1 Feuerball

4+

- Hex
- Missile
- Damage
- Angebot 36"

 Instant

The target suffers D6 hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.

Pyromantie

2 Feuerkaskade

5+ [8+]

- Augment
- Angebot 24" [12"]

 One Turn

The target suffers D6 [2D6] hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Pyromantie

3 Flammende Schwerter

8+ [11+]

- Augment
- Angebot 18" [6"Aura]

One Turn

The target gains Flaming Attacks and Magical Attacks. In addition, the target's Melee and Shooting Attacks gain a +1 to-wound modifier.

Pyromantie

4

Pyroklastischer Strom

7+ [10+]

- Hex
- Missile
- Damage
- Angebot 24" [12"]

Instant

The target suffers 2D6 [3D6] hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.

Pyromantie

5

Sengende Salve

8+

- Hex
- Damage
- Angebot 24"Aura

Instant

The target suffers D3+1 hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Pyromantie

6

Einhüllende Glut

11+

- Hex
- Damage
- Direct
- Angebot 24"

Instant

Each model in the target unit suffers 1 hit with Strength 3, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Pyromantie

EIN

Blaze

- Hex
- Missile
- Damage
- Angebot 24"

Instant

The target suffers 1 hit with Strength 5, Armour Penetration 2, Flaming Attacks, and Magical Attacks.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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