

## Witchcraft

0 Bewitching Glare

---

9+ Instant

---

Choose an enemy unit within 18" of the caster. Melee and Shooting Attacks against the chosen unit must re-roll failed To-Wound rolls.

## Witchcraft

0 Twisted Effigy

---

4+ Instant

---

Choose an enemy unit within 24" of the caster. The chosen unit cannot use Shooting Attacks and suffers a –1 modifier to its spell casting rolls. The effects last until the start of your next Magic Phase.

## Witchcraft

0 Raven's Wing

---

4+ Instant

---

Choose a friendly unit within 18" of the caster that is not fleeing and that has not failed a charge, rallied or already performed a magical move during this turn. The chosen unit may instantly perform an 8" Advance Move.

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES