

Alchemie

1 Quecksilberpeitsche

7+

- Hex
- Missile
- Damage
- Angebot 24"

 Instant

The target suffers D3+1 hits with Flaming Attacks, Magical Attacks, and Armour Penetration 10. These hits always wound on a roll equal to or greater than “7 minus the target’s Armour”. An unmodified ‘6’ always wounds and an unmodified ‘1’ always fails to wound.

Alchemie

2 Wort des Eisens

5+ [9+]

- Augment
- Angebot 18"

 One Turn

Das Ziel erhält +1 [+2] auf seinen Rüstungswurf.

Alchemie

3 Ruhm des Goldes

8+

- Augment
- Angebot 18"

One Turn

The target gains +1 Armour Penetration, Flaming Attacks and Magical Attacks.

Alchemie

4

Silver Spike

<6+> {9+}

- Hex
- Missile
- Damage
- Angebot <18"> {36"}

Instant

The target suffers 1 hit with Strength 4 [6], Armour Penetration 10, **Magical Attacks**, **[Multiple Wounds (D3)]**, and **Area Attack (1x5)**.

Alchemie

5 Zersetzung des Zinns

8+

- Hex
- Angebot 36"

Permanent

Das Ziel erleidet -1 auf seinen Rüstungswurf.

Alchemie

6 Molter Copper

7+

- Hex
- Missile
- Damage
- Angebot 24"

 Instant

The target suffers D3+4 hits with Strength X, Armour Penetration 4, Flaming Attacks, and Magical Attacks, where X is equal to the target's Armour.

Alchemie

EIN Alchemistisches Feuer

- Hex
- Angebot 18"

 One Turn

Das Ziel erhält Brennbar gegen Nahkampfattacken und Zauber.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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