

1. Apprentice Spell

#### Veränderte Sicht Cosmos

CV Type Duration

5+ Augment One Turn
Range 24"

Effect

The target gains +1 Offensive Skill and +1 Defensive Skill, and has its weapons' Aim improved by 1.



1. Apprentice Spell

#### Veränderte Sicht Chaos

CV Type Duration

5+ Hex One Turn
Range 24"

Effect

The target suffers -1 Offensive Skill and -1 Defensive Skill, and has its weapons' Aim worsened by 1.



2. Adept Spell

## Herzschlag Cosmos

CV Type Duration

5+ Augment One Turn
Range 24"

Effect

Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Maximised Roll.



2. Adept Spell

# Herzschlag Chaos

CV Type Duration

5+ Hex One Turn
Range 24"

Effect

Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Minimised Roll.



3. Adept Spell

#### Feuer und Eis Cosmos

CV Type Duration

8+ Hex Instant
Missile
Damage
Range 24"

Effect

The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and Magical Attacks. Successful Special Saves against wounds caused by this spell must be rerolled.



3. Adept Spell

#### Feuer und Eis Chaos

CV	Туре	Duration
8+	Hex Damage Augment Range 24"	Instant

Effect

The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and Magical Attacks. Successful Armour Saves against wounds caused by this spell must be rerolled.



4. Adept Spell

#### Gefühl von Kraft Cosmos

CV	Туре	Duration
8+	Augment Range 24"	One Turn

Effect

The target gains +1 Strength and +1 Armour Penetration.



4. Adept Spell

#### Gefühl von Kraft Chaos

CV Type Duration

8+ Hex One Turn
Range 24"

Effect

The target suffers -1 Strength and -1 Armour Penetration.



5. Master Spell

# Einheit in Divergenz Cosmos

CV	Туре	Duration
11+	Augment Range 24"	One Turn

Effect

All models in the target unit gain Aegis (5+).



5. Master Spell

# Einheit in Divergenz Chaos

CV	Туре	Duration
11+	Hex Damage Direct Range 24"	Instant

Effect

Each model in the target unit suffers a hit with Strength 3, Armour Penetration 0, and Magical Attacks.



6. Master Spell

# Wissen der Zeit Cosmos

CV	Type	Duration
7+	Augment Focused Range 24"	Instant

Effect

The target **Recovers** 1 Health Point



6. Master Spell

# Wissen der Zeit Chaos

CV	Туре	Duration
7+	Hex Missile Damage Focused Range 24"	Instant

Effect

The target suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks.



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