



Makhar

H Breath of the Steppe

(6+){8+}	(36"){18"} Ground	Last one Turn
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Place a round Tornado Marker with a 3" diameter with its centre on the target point. The Tornado Marker must be placed more than 1" away from any unit. The marker is considered Covering Terrain for units inside and/or behind them that contributes to <Soft> {Hard} Cover. The Tornado Marker is Dangerous Terrain (<2> {3}), even for models with Strider.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES