
 **Cosmology**

1 Altered Sight Cosmos

5+ 24" Last one  
Augment Turn


The target gains **+1** Offensive Skill and **+1** Defensive Skill, and has its weapons' Aim **improved** by 1.

 **Cosmology**

1 Altered Sight Chaos

5+ 24" Last one  
Hex Turn


The target suffers **-1** Offensive Skill and **-1** Defensive Skill, and has its weapons' Aim **worsened** by 1.

 **Cosmology**

2 Truth of Time Cosmos

5+ 24" Last one  
Augment Turn


The target gains **+2"** Advance Rate and **+2** Agility.

 **Cosmology**

2 Truth of Time Chaos

5+ 24" Last one  
Hex Turn


The target suffers **-2"** Advance Rate, to a minimum of 3", and **-2** Agility, to a minimum of 1.

 **Cosmology**

3 Ice and Fire Cosmos

8+ 24" Instant  
Hex, Missile, Damage


The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and **Magical Attacks**. Successful **Special Saves** against wounds caused by this spell must be rerolled.

 **Cosmology**

3 Ice and Fire Chaos

8+ 24" Instant  
Hex, Damage, Augment


The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and **Magical Attacks**. Successful Armour Saves against wounds caused by this spell must be rerolled.

 **Cosmology**

4 Perception of Strength Cosmos

8+ 24" Last one  
Augment Turn


The target gains **+1** Strength and **+1** Armour Penetration.


 **Cosmology**


4 Perception of Strength Chaos


8+ 24" Last one  
Hex Turn

The target suffers **-1** Strength and **-1** Armour Penetration.

 <b>Cosmology</b>		
5	Unity in Divergence Cosmos	
10+	24" Augment	Last one Turn
<p>All models in the target unit <b>gain Aegis (5+)</b>.</p>		

 <b>Cosmology</b>		
5	Unity in Divergence Chaos	
10+	24" Hex, Damage, Direct	Instant
<p>The target suffers 1 hit with Area Attack (6x6), Strength 3, Armour Penetration 0, and Magical Attacks.</p>		

 <b>Cosmology</b>		
6	Truth of Time Cosmos	
7+	24" Augment, Focused	Instant
<p>The target <b>Recovers</b> 1 Health Point</p>		

 <b>Cosmology</b>		
6	Touch the Heart chaos	
7+	24" Hex, Missile, Damage, Focused	Instant
<p>The target suffers <b>1 hit that wounds automatically</b> with Armour Penetration 10 and Magical Attacks.</p>		



THE IX AGE  
FANTASY BATTLES

CROWN OF THE  
WIZARD KING SPELL



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