



### Cosmology

1 Altered Sight Cosmos

5+ Augment  
Range 24" One Turn

The target gains +1 Offensive Skill and +1 Defensive Skill, and has its weapons' Aim **improved** by 1.



### Cosmology

1 Altered Sight Chaos

5+ Hex  
Range 24" One Turn

The target suffers -1 Offensive Skill and -1 Defensive Skill, and has its weapons' Aim **worsened** by 1.



### Cosmology

2 Truth of Time Cosmos

5+ Augment  
Range 24" One Turn

The target gains +2" Advance Rate and +2 Agility.



### Cosmology

2 Truth of Time Chaos

5+ Hex  
Range 24" One Turn

The target suffers -2" Advance Rate, to a minimum of 3", and -2 Agility, to a minimum of 1.



### Cosmology

3 Ice and Fire Cosmos

8+ Hex  
Missile  
Damage  
Range 24" Instant

The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and **Magical Attacks**. Successful **Special Saves** against wounds caused by this spell must be rerolled.



### Cosmology

3 Ice and Fire Chaos

8+ Hex  
Damage  
Augment  
Range 24" Instant

The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and Magical Attacks. Successful Armour Saves against wounds caused by this spell must be rerolled.



### Cosmology

4 Perception of Strength Cosmos

8+ Augment  
Range 24" One Turn

The target gains +1 Strength and +1 Armour Penetration.





### Cosmology


4 Perception of Strength Chaos


8+ Hex  
Range 24" One Turn

The target suffers -1 Strength and -1 Armour Penetration.

	<b>Cosmology</b>		
5	Unity in Divergence Cosmos		
10+	Augment Range 24"	One Turn	
All models in the target unit <b>gain Aegis (5+)</b> .			

	<b>Cosmology</b>		
5	Unity in Divergence Chaos		
10+	Hex Damage Direct Range 24"	Instant	
The target suffers 1 hit with Area Attack (6x6), Strength 3, Armour Penetration 0, and Magical Attacks.			

	<b>Cosmology</b>		
6	Truth of Time Cosmos		
7+	Augment Focused Range 24"	Instant	
The target <b>Recovers</b> 1 Health Point			

	<b>Cosmology</b>		
6	Touch the Heart chaos		
7+	Hex Missile Damage Focused Range 24"	Instant	
The target suffers <b>1 hit that wounds automatically</b> with Armour Penetration 10 and Magical Attacks.			



THE IX AGE  
FANTASY BATTLES

CROWN OF THE  
WIZARD KING SPELL



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