


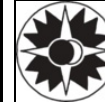




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|   | <b>Thaumaturgy</b>                           |
| 1   | Hand of Heaven                               |
| 5+ [8+]   | 24"<br>Hex, Missile, Damage<br>Last one Turn |
| <p>The target suffers D6 [D6+1] hits with Strength D6 [D6+1], Armour Penetration 2 [3], and Magical Attacks. Roll once for the number of hits and once for the Strength and apply the rolled Strength value to all hits</p> |  |

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|   | <b>Thaumaturgy</b>          |
| 2  | Smite the Unbeliever        |
| 6+ [9+]  | 24"<br>Hex<br>Last one Turn |
| <p>Immediately after successfully casting this spell, roll a D6.<br/>[Choose which effect to apply when casting the spell.]</p> <ul style="list-style-type: none"> <li>- If 1-3 is rolled, the target suffers -1 Resilience.</li> <li>- If 4-6 is rolled, the target suffers -1 Strength and -1 Armour Penetration.</li> </ul> |                             |

|   |                             |
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|    | <b>Thaumaturgy</b>          |
| 3   | Speaking in Tongues         |
| 5+  | 24"<br>Hex<br>Last one Turn |
| <p>The target must take a Discipline Test:</p> <ul style="list-style-type: none"> <li>• If the test is passed, the target gains Fearless.</li> <li>• If the test is failed, the target becomes Shaken.</li> </ul> |                             |

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|   | <b>Thaumaturgy</b>                            |
| 4  | Cleansing Fire                                |
| 5+ [8+]  | Caster [18"]<br>[Augment], Instant<br>Focused |
| <p>The target gains Breath Attack (Strength D3+2, Armour Penetration 1, Magical Attacks).<br/>(Roll the D3 immediately after successfully casting this spell.)<br/>[This spell may only target Characters, Champions, and single model units.]</p> |   |

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|   | <b>Thaumaturgy</b>         |
| 5   | Wrath of God               |
| 12+   | 96"<br>Ground<br>Permanent |
| <p>Place a counter on the target point. At the end of each subsequent Magic Phase roll a D6:</p> <ul style="list-style-type: none"> <li>• If 1-3 is rolled, nothing happens.</li> <li>• If 4-6 is rolled, each unit within 2D6" suffers 2D6 hits with Strength 5, Armour Penetration 2, and Magical Attacks. If a unit fails a Panic Test forced by the spell, it Flees directly away from the marked point (for all other rules, the Caster is considered to be the attacker). The spell then ends.</li> </ul> |                            |

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|   | <b>Thaumaturgy</b>  |
| 6  | Trial of Faith  |
| 7+ [10+]   | 12" [18"]<br>Hex, Missile, Damage, Focused, Direct<br>Instant |
| <p>The Caster rolls D3+1 and the target rolls D3. If the Caster's roll is higher, the target suffers a number of hits equal to the difference between their respective rolls. These hits wound automatically with Armour Penetration 10 and Magical Attacks.</p> |   |

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

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