

Lore of Beasts

0 Viletide

8+ • Range 15" Instant

The target enemy unit suffers 5D6 Strength 1 hits, with no armour save permitted (Ward and Regeneration saves can be attempted as normal).

Lore of Beasts

0 Devolve

8+ • Range 15" Instant

The target enemy unit must immediately make a Leadership test. If this test is failed, it loses a number of Wounds equal to the amount by which it failed the test.

Lore of Beasts

0 Mantle of Ghorok

8+ • Range Self Instant

Until the end of this turn, the caster gains a +D6 modifier to their Strength and Attacks characteristics (to a maximum of 10). However, if a 6 is rolled, this modifier is lost and the caster instead loses a single Wound.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES