




 <h2 style="text-align: center;">Cosmology</h2>		
1	Weal and Woe	
8+	Universal Range 18"	One Turn
<p>The target must reroll [<math>\alpha</math>] to-wound rolls, except natural rolls of [<math>\beta</math>].</p> <p style="text-align: center;">[<math>\alpha</math>]: Failed [<math>\beta</math>]: '1'</p> <p style="text-align: center;">[<math>\alpha</math>]: Successful [<math>\beta</math>]: '6'</p>		

 <h2 style="text-align: center;">Cosmology</h2>		
2	Hearts and Minds	
6+	[ $\alpha$ ] Range 24"	Instant
<p>If the target is Shaken, it stops being Shaken. If the target is not Shaken, it must take a Panic Test.</p> <p style="text-align: center;">[<math>\alpha</math>]: Hex, Damage [<math>\alpha</math>]: Augment</p>		

 <h2 style="text-align: center;">Cosmology</h2>		
3	Truth of Time	
9+	Universal Range 24"	One Turn
<p>The target's Cha and Mob are set to [<math>\alpha</math>].</p> <p style="text-align: center;">[<math>\alpha</math>]: 8" [<math>\alpha</math>]: 3"</p>		

 <h2 style="text-align: center;">Cosmology</h2>		
4	Ice and Fire	
10+	Hex Missile Damage Range 24"	Instant
<p>The target suffers 2D6 hits with Str 4, AP 0, and Magical Attacks. Successful [<math>\alpha</math>] against wounds caused by this spell must be rerolled.</p> <p style="text-align: center;">[<math>\alpha</math>]: Special Saves [<math>\alpha</math>]: Armour Saves</p>		

 <h2 style="text-align: center;">Cosmology</h2>		
5	Cosmic Scales	
11+	Augment Range 18"	One Turn
<p>The target gains Divine Attacks (Melee &amp; Shooting) and Magical Attacks (Melee &amp; Shooting), and it's [<math>\alpha</math>] is set to at least 8.</p> <p style="text-align: center;">[<math>\alpha</math>]: Def [<math>\alpha</math>]: Off</p>		

 <h2 style="text-align: center;">Cosmology</h2>		
6	Near and Far	
11+	Damage [ $\alpha$ ]	Instant
<p>The target suffers D3+1 hits with Str 7, AP 3, and Magical Attacks.</p> <p style="text-align: center;">[<math>\alpha</math>]: Hex, Range 24" [<math>\alpha</math>]: Aura*, Range 9", Universal</p> <p style="text-align: center;">*The caster's unit is not targeted.</p>		

WIZARD KING SPELL  
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