

*Hereditary Spell*

**H Favour of  
Meladys**

<i>CV</i>	<i>Type</i>	<i>Duration</i>
10+	Caster Range Caster	One Turn

*Effect*

CROWN OF THE  
WIZARD KING SPELL



THE IX AGE  
FANTASY BATTLES

You gain one Veil Token that is not removed when the spell ends. When a friendly unit within 18" of the Caster suffers a wound before Special Saves, you may discard a Veil Token from your Veil Token pool and apply the following rules instead:

- No Special Save can be taken.
- If the attack causing the wound has Multiple Wounds, it inflicts one wound less than usual. Otherwise, the wound is ignored. For Standard Infantry, up to 2 wounds are ignored per token provided they are suffered simultaneously. A maximum of two Veil Tokens may be discarded each phase for this purpose. Characters and Gigantic models can only ignore a single wound this way per phase.