| Cosmology | Cosmology | Cosmology | Cosmology | | |
|--|--|---|--|--|--|
| 1 Altered Sight Cosmos 5+ Augment One Turn | 1 Altered Sight Chaos 5+ Hex One Turn | 2 Truth of Time Cosmos 5+ Augment One Turn | 2 Truth of Time Chaos 5+ Hex One Turn | | |
| Range 24" The target gains +1 Offensive Skill and +1 Defensiv Skill, and has its weapons' Aim improved by 1. | The target suffers -1 Offensive Skill and -1 Defensive Skill, and has its weapons' Aim worsened by 1. | Range 24" The target gains +2" Advance Rate and +2 Agility. | Range 24" The target suffers -2" Advance Rate, to a minimum of 3", and -2 Agility, to a minimum of 1. | | |
| Cosmology 3 Ice and Fire Cosmos | Cosmology 3 Ice and Fire Chaos | Cosmology 4 Perception of Strength Cosmos | Cosmology 4 Perception of Strength Chaos | | |
| Hex Missile Instant Damage Range 24" | Hex Damage Instant Augment Range 24" | 8+ Augment One Turn Range 24" | 8+ Hex One Turn Range 24" | | |
| The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and Magical Attacks . Successful Special Saves against wounds caused by this spel must be rerolled. | The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and Magical Attacks. Successful Armour Saves against wounds caused by this spell must be rerolled. | The target gains +1 Strength and +1 Armour Penetration. | The target suffers -1 Strength and -1 Armour Penetration. | | |

| Cosmology | | Cosmology | | Cosmolo | рду | | Cosmolo | ogy | |
|--|--|---------------------------------|---|---------------------------------|---|----------------------|--------------------------|---------|--|
| 5 Unity in Divergence Cosmos | 5 Uni | ity in Divergence Chaos | 6 | 6 Truth of Time Cosmos | | | 6 Touch the Heart chaos | | |
| 10+ Augment One Turn Range 24" | 10+ | Hex Damage Instant Direct | 7+ | Augment Focused Range 24" | Instant | 7+ | Hex Missile Damage | Instant | |
| All models in the target unit gain Aegis (5+) . | Range 24" The target suffers 1 hit with Area Attack (6×6), Strength 3, Armour Penetration 0, and Magical Attacks. | | The target Recovers 1 Health Point | | | Focused Range 24" | | | |
| | | | | | The target suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks. | | | | |



