



1. Apprentice Spell

Pyroclastic Flow

CV	Type	Duration
[color=#ff0000]5+[/color]	Hex Missile Damage	Instant
[color=#0000ff]9+[/color]	Range	
[color=#006000]{12+}[/color]	[color=#ff0000]36"[/color]	
	[color=#0000ff]24"[/color]	
	[color=#006000]{12}[/color]	

Effect



2. Adept Spell

Cascading Fire

CV	Type	Duration
[color=#ff0000]6+[/color]	Augment Range	Remains in Play
[color=#0000ff]10+[/color]	[color=#ff0000]24"[/color]	
	[color=#0000ff]6" Aura[/color]	

Effect



3. Adept Spell

Scorching Salvo

CV	Type	Duration
[color=#ff0000]7+[/color]	Hex Damage Range	Instant
[color=#0000ff]10+[/color]	24" Aura	

Effect

The target suffers |D3|span style="color: #0000ff;">[D6]/span> Strength 4 hits with Flaming Attacks.



4. Adept Spell

Immolation

CV	Type	Duration
8+	Ground Range 18"	Remains in Play

Effect

Place a round 3" diameter marker with its center on the selected target point and the marker more than 1" from all units. At the end of each Phase, each unit that has been in contact with the marker during that Phase suffers an Area Attack (4) with Strength 4 and Flaming Attacks. No unit can be affected by this more than once per Player Turn.



5. Master Spell

Flaming Swords

CV	Type	Duration
[color=#ff0000]10+[/color]	Augment Range	Remains in Play
[color=#0000ff]13+[/color]	[color=#ff0000]18"[/color]	
	[color=#0000ff]6" Aura[/color]	

Effect

The target's Close Combat and Shooting Attacks gain a +1 to-wound modifier, Magical Attacks, and Flaming Attacks.



6. Master Spell

Enveloping Embers

CV	Type	Duration
12+	Hex Damage Direct	Instant
	Range 24"	

Effect

Each model in the target unit suffers 1 Strength 3 hit with Flaming Attacks.



Fireball

CV	Type	Duration
	Hex Missile Damage	Instant
	Range 24"	

Effect

The target suffers D3 Strength 4 hits with Flaming Attacks.

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CROWN OF THE



THE IX AGE
FANTASY BATTLES

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The target suffers D6[2D6]{3D6} Strength 4 hits with Flaming Attacks.

At the Initiative 0 step of each Round of Combat involving the target, all enemy models in base contact with the target unit suffer a Strength 4 hit with Flaming Attacks. This is a Special Close Combat Attack.