

## **Orcos Y Goblins**

Guile And Fury

7+ • 18"

One Turn

Cannot be cast by Goblin Witches. The target gains +1 to hit, and its Charge Range,

Flee Distance, Pursuit Distance, and Overrun Distance are increased by 1".



## **Orcos Y Goblins**

Guile and Fury

7+ • 18"

One Turn

Cannot be cast by Orc Shamans. The target suffers –1 to hit, and its Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance are reduced by 1".



