Druidismo

0 Trono de Roble

+ Caster

• Alcance Caster

Permanent

If any friendly Caster is affected by The Oaken Throne, certain spells are cast with an amplified version. Use any text marked with {} and ignore any red text. The Oaken Throne must already be in play when a spell is cast in order to use the amplified} Attribute.

This spell is ended if any friendly Caster attempts to cast The Oaken Throne again, or if the opponent removes a dice from their Magic Dice pool at the end of step 3 of any Magic Phase sequence (after Siphon the Veil).

Druidismo

1 Aguas Sanadoras

7+ <<6+>> • Augment • Alcance 18"

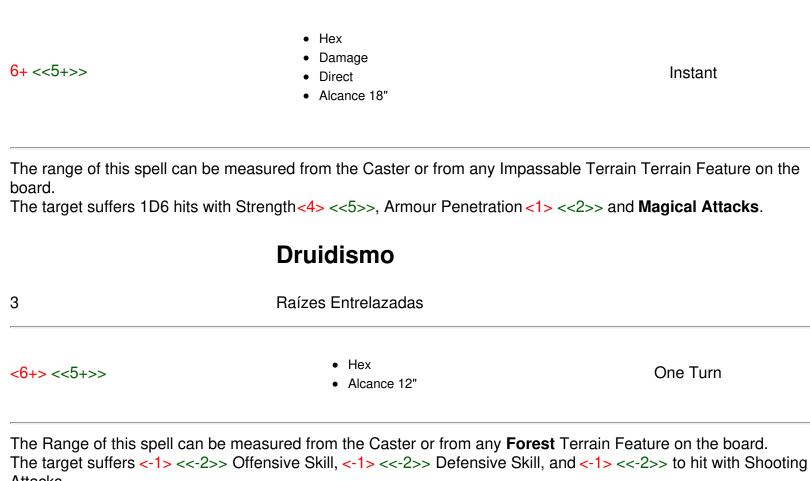
One Turn

The Range of this spell can be measured from the Caster or from any **Water Terrain** Feature on the board. The target gains Fortitude (5+) $\{(4+)\}$.

Druidismo

Señor de la Tierra

2



Attacks.

Druidismo

This spell has different effects depending on the target:

Standard Infantry/Beast*: Raise 4 {6} Health Points.

Towering Presence**: Raise 1 {1} Health Point.

Anything else***: Raise 2 {3} Health Points.

- * More than half of the models in the unit are both Standard Height and either Type Infantry or Beast Type.
- ** More than half of the models in the unit have Towering Presence.
- *** Use this if neither of the above is applies.

Druidismo

5 Piel de Piedra

10+ <<9+>> One Turn

The Range of this spell can be measured from the Caster or from any **Hill** Terrain Feature on the board.

• Alcance 12"

The target gains +2 {+3} Resilience.

Druidismo

6	Espíritus del Bosque	
7+ {6+}	Augment{Universal}Alcance 12"	One Turn

Todas las miniaturas objetivo se consideran que están dentro de un Bosque.

{Si el objetivo es una unidad amiga, obtiene Cruzar (Bosques)}

Druidismo

A Fuente de la Juventud

- Augment
- Focused

Instant

• Alcance 12"

The target or its unit Recovers {Raises} 1 Health Point.















