


Evocación

1 Apoyo Ancestral

Augment
Alcance 12" [18"]

6+ [7+] One Turn

The target must reroll failed to-hit rolls with its Close Combat Attacks.




Evocación

2 Susurros del Velo

Hex
Alcance 24"

8+ One Turn

The target suffers -1 Resilience. In addition, a unit with at least one model affected by one or more instances of the spell suffers -1 Discipline.




Evocación

3 Apresurar el Final

Hex
Damage
Direct
Alcance 24" [18"]

7+ [10+] Instant

Choose 1 {up to 3 different} models in the target unit (which may be Characters or Champions). Each of them suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks.




Evocación

4 Hojas Espectrales

Augment
Alcance 18"

5+ [9+] One Turn

The target must reroll failed to-wound rolls with its Melee Attacks [and gains Lethal Strike].




Evocación

5 Toque de la Muerte

Hex
Missile
Damage
Focused
Direct
Alcance <24"> [18"]

<7+> {9+} Instant

The target suffers 1D3 hits with Strength 10, Armour Penetration 10, and **Magical Attacks**. When rolling to wound with this attack, use the target's Discipline instead of the target's Resilience.




Evocación

6 Danza Macabra

Augment
Alcance 18" [9"Aura]

6+ {9+} Instant

The target may perform a 12" [6"] Magical Move and gains Ghost Step during this move.



Evocación

A Evocación de Almas

Instant

If your Veil Token pool contains less than 3 Veil Tokens, you gain one Veil Token. No more than 1 Veil Token can be gained from this spell each Phase.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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