Occultism

0	Pentagram of Pain	
5+		Instant

Choose an enemy unit within 24" and within Line of Sight of the caster. Neither the caster nor the target may be Engaged in Combat. The chosen unit suffers D3+1 hits with Strength 4 and AP 1.

Occultism

0	The Rot Within	
5+	Instant	

Choose an enemy unit within 24" of the caster. The chosen unit suffers –2 Offensive Skill and –2 Defensive Skill, to a minimum of 1. The effects last until the start of your next Magic Phase.

Occultism

0	The Grave Calls	
9+		Instant

Choose an enemy unit within 12" and within Line of Sight of the caster. Neither the caster nor the target may be Engaged in Combat. The chosen unit suffers 2D3+1 hits with Strength 5 and AP 2.





