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 Image: Seginal seginal

Hereditary Spell



Effect

When resolving the spell, choose one of the following effects:
The R&F part of the target Raises a number of Health Points equal to its Resurrected value.
Up to one Character within the target Recovers a number of Health Points equal to its Resurrected value.

Characters and models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.