



When resolving the spell, choose one of the following effects for each target:
• The R&F part of the target Raises a number of Health Points equal to its

- Reanimated value.

 Up to one Character within the target
 Recovers a number of Health Points equal to its Reanimated value.

Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.