




	<b>thaumaturgy</b>
1	Smite the Unbeliever
7	Hex Missile Damage Replicable Alcance 24"
	One Turn
<p>The target suffers D6 hits with Str 5, AP 2, and <b>Magical Attacks</b>.</p> <ul style="list-style-type: none"> <li>☒: These hits are instead resolved with Str 7, AP 2, and <b>Magical Attacks</b>.</li> <li>x: These hits are instead resolved with Str 3, AP 2, and <b>Magical Attacks</b>.</li> </ul>	

	<b>thaumaturgy</b>
2	Light of Faith
7	Hex Alcance 24"
	One Turn
<p>The target counts as having one fewer Proper Ranks when Engaged.</p> <ul style="list-style-type: none"> <li>☒: Two fewer Proper Ranks instead</li> <li>x: Spell has no effect</li> </ul>	

	<b>thaumaturgy</b>
3	Weight of Judgement
8	Hex Alcance 24"
	One Turn
<p>The target suffers <del>+0</del> -2 Agi to a minimum of 1.</p> <ul style="list-style-type: none"> <li>☒: \newrule{\minus}{3} Agi instead</li> <li>x: \newrule{\minus}{1} Agi instead</li> </ul>	

	<b>thaumaturgy</b>
4	Holy Affliction
10	Hex Alcance 24"
	One Turn
<p>The target suffers -1 to wound.</p> <ul style="list-style-type: none"> <li>☒: The target suffers -1 AP.</li> <li>x: The target gains +1 AP.</li> </ul>	

	<b>thaumaturgy</b>
5	Wrath of God
10	Ground Alcance 48"
	One Turn
<p>Place a marker on the target point. You must roll for <b>Divine Intervention</b> at the start of each subsequent Magic Phase.</p> <ul style="list-style-type: none"> <li>☒: Each unit within 2D6" of the centre of the marker suffers 2D6 with Str 5, AP 2, and <b>Magical Attacks</b>. Then remove the marker.</li> <li>x: The opponent may move the marker up to 3" in any direction.</li> </ul>	

	<b>thaumaturgy</b>
6	Rain of Fire
11	Damage Universal Alcance 24"
	One Turn
<p>The target suffers D3+1 hits. All other units within 3" of the target suffer 1 hit.</p> <p>All hits are resolved with Str 9, AP 4, Flaming Attacks, Magical Attacks.</p> <ul style="list-style-type: none"> <li>☒: Increase the number of hits each unit suffers by 1.</li> <li>x: Decrease the number of hits each unit suffers by 1.</li> </ul>	

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

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