runes	runes	runes	runes	
1 Rune of Revocation	2 Rune of Reckoning	3 Rune of Oaths	4 Rune of Resolve	
3 Universal One Turn Alcance 18"	3 Universal One Turn Alcance 18"	3 Universal One Turn Alcance 18"	3 Augment One Turn Alcance 18"	
Ignore all other spell effects on the target from spells with Duration: One Turn. The target unit gains Magic Resistance (2) , which is also applied to friendly spells.	Friendly models in the target unit gain Hatred (Melee) . Melee Attacks by friendly models towards the target gain Hatred .	Friendly models in the target unit gain Zeal (Melee) . Melee Attacks by friendly models towards the target gain Zeal .	The target gains Swiftstride , and until the end of the Player Turn it also gains Light Troops . In addition, the target may perform a 4" Magical Move	

runes 5 Rune of Gleaming			runes 6 Rune of Resilience		
4	Augment Alcance 18"	One Turn	4	Augment Alcance 18"	One Turn
The target gains Distracting (1), Hard Target (1).		To-wound rolls against the target suffer a -1 modifier.			

