

Bewitching Glare			Twisted Effigy			Raven's Wing		
<i>CV</i>	<i>Type</i>	<i>Duration</i>	<i>CV</i>	<i>Type</i>	<i>Duration</i>	<i>CV</i>	<i>Type</i>	<i>Duration</i>
9+	Range	Instant	4+	Range	Instant	4+	Range	Instant
<i>Effect</i>			<i>Effect</i>			<i>Effect</i>		
Choose an enemy unit within 18" of the caster. Melee and Shooting Attacks against the chosen unit must re-roll failed To-Wound rolls.			Choose an enemy unit within 24" of the caster. The chosen unit cannot use Shooting Attacks and suffers a -1 modifier to its spell casting rolls. The effects last until the start of your next Magic Phase.			Choose a friendly unit within 18" of the caster that is not fleeing and that has not failed a charge, rallied or already performed a magical move during this turn. The chosen unit may instantly perform an 8" Advance Move.		

THE IX AGE
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