



1. Apprentice Spell

Bola de Fuego

CV	Type	Duration
4+	Hex Missile Damage Range 36"	Instant

Effect

The target suffers D6 hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.



2. Adept Spell

Cascada de Fuego

CV	Type	Duration
[color=#ff0000]5+[color]	Augment Range	One Turn
[color=#0000ff][8+][color]	[color=#ff0000]00]24"[color]	
[color=#0000ff][12][color]	[color=#0000ff][12][color]	

Effect



3. Adept Spell

Espadas Ígneas

CV	Type	Duration
[color=#ff0000]8+[color]	Augment Range	One Turn
[color=#0000ff][11+][color]	[color=#ff0000]18"[color]	
	[color=#0000ff][6" Aura][color]	

Effect

The target gains Flaming Attacks and Magical Attacks. In addition, the target's Melee and Shooting Attacks gain a +1 to-wound modifier.



4. Adept Spell

Flujo Piroclástico

CV	Type	Duration
[color=#ff0000]7+[color]	Hex Missile Damage Range	Instant
[color=#0000ff][10+][color]	[color=#ff0000]00]24"[color]	
	[color=#0000ff][12][color]	

Effect



5. Master Spell

Salva Abrasadora

CV	Type	Duration
8+	Hex Damage Range 24" Aura	Instant

Effect

The target suffers D3+1 hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.



6. Master Spell

Ascuas Envolventes

CV	Type	Duration
11+	Hex Damage Direct Range 24"	Instant

Effect

Each model in the target unit suffers 1 hit with Strength 3, Armour Penetration 0, Flaming Attacks, and Magical Attacks.



Blaze

CV	Type	Duration
	Hex Missile Damage Range 24"	Instant

Effect

The target suffers 1 hit with Strength 5, Armour Penetration 2, Flaming Attacks, and Magical Attacks.



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



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The target suffers D6 2D6 hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

The target suffers 2D6 3D6 hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.