

## Army Spell Vampire Covenant

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4+ / 8+ (Choose  
casting value before Instant  
rolling to cast)

Targets one (Casting Value of 4+) / two (Casting Value of 8+) friendly units within 12" of the caster. If the target has a joined Character, then choose if the unit or the Character is affected. The targets recover a number of Health Points previously lost equal to their Resurrected Value (Rsr stat on profile).

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES