

# Lizardmen

Burning Alignment

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3+

- 4D6"

Instant

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Targets every enemy unit within range of the Engine's front arc. Each target suffers D6 S 4 hits with Flaming Attacks, distributed as for shooting.

# Lizardmen

Guardian of the Sacred Places

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3+

Instant

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If cast, the Lizardmen player may reposition D3 pieces of forest terrain by D6", rolling the distance for each piece at a time.

**WARHAMMER  
BATTLE**

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