




	Evocation		
1	Whispers of the Veil		
7+	Hex Replicable Portée 18"	One Turn	
<p>The target suffers -1 Res.</p> <p>No model or unit can be affected by more than one instance of this spell simultaneously.</p>			

	Evocation		
2	Touch of the Reaper		
7+	Hex Damage Portée 24"	Instant	
<p>The target suffers D3+1 hits with Str 9, AP 10, and Magical Attacks.</p> <p>When rolling to wound with this attack, substitute the target's Res with its Cou.</p>			

	Evocation		
3	Danse Macabre		
9+	Augment Aura Portée 8"	One Turn	
<p>The target may immediately perform a 4" Magical Move.</p> <p>In addition, it gains Dying Blow and Ghost Step.</p>			

	Evocation		
4	Chorus of the Damned		
10+	Augment Portée 18"	One Turn	
<p>The target gains Distracting (1) and Horror.</p>			

	Evocation		
5	Spectral Blades		
11+	Augment Portée 18"	One Turn	
<p>Standard Melee Attacks from Rank-and-File models in the target have their Str always set to 4, AP always set to 4, and gain Magical Attacks.</p>			

	Evocation		
6	Soul Blight		
11+	Hex Missile Damage Portée 24"	Instant	
<p>The target takes a Courage Test:</p> <ul style="list-style-type: none"> • If passed it suffers D6 hits. • If failed it suffers 2D6 hits. <p>Hits are with Str 9, AP 10, and Magical Attacks.</p> <p>When rolling to wound with this attack, substitute the target's Res with its Cou.</p>			

WIZARD KING SPELL
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