

<i>Hereditary Spell</i>			<i>Hereditary Spell</i>		
<b>Guile And Fury</b>			<b>Guile and Fury</b>		
<i>CV</i>	<i>Type</i>	<i>Duration</i>	<i>CV</i>	<i>Type</i>	<i>Duration</i>
7+	Augment Range 24"	One Turn	7+	Hex Range 24"	One Turn
<i>Effect</i>			<i>Effect</i>		
Cannot be cast by Goblin Witches. The target gains +1 to hit, and its Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance are increased by 2 <del>0</del> , up to +2 <del>0</del> .			Cannot be cast by Orc Shamans. The target suffers -1 to hit, and its Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance are reduced by 2 <del>0</del> , up to -2 <del>0</del> .		

WIZARD KING SPELL  
CROWN OF THE



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