

Army Spell Infernal Dwarves

H H Curse of Nezibkesh

6+ Hex One Turn
Gamma 18"

The target suffers -1 Offensive Skill and Defensive Skill {and an additional -1 for every Incendiary marker on the target (if the number of markers changes, so will the modifier)}, up to a maximum of -3.

Army Spell Infernal Dwarves

H H Curse of Nezibkesh (Boosted)

7+ Gamma 36" One Turn

The target suffers -1 Offensive Skill and Defensive Skill {and an additional -1 for every Incendiary marker on the target (if the number of markers changes, so will the modifier)}, up to a maximum of -3.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES