

HexDamageReplicable

One Turn

• Gamma 18"

The target suffers a hit with Area Attack ( $2\times 2$ ), Str 5, AP 2, and Magical Attacks.

Occultismo

2 Hand of Glory

8+

7+

- AugmentGamma 12"
- One Turn

The target gains Aegis (6+) and Aegis (+1, max. 3+).

The Sacrifice may be performed for this spell.



3 Blood Curse

9+

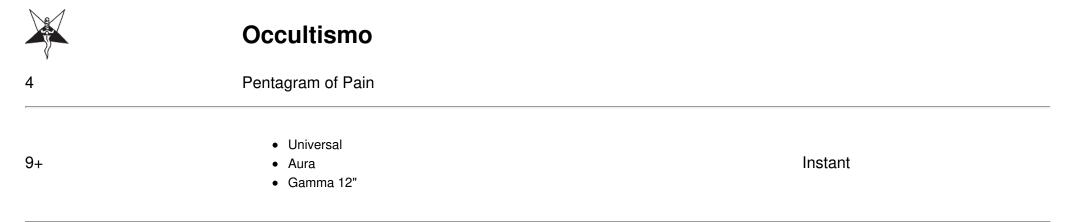
One Turn

Gamma 18"

The target suffers -1 Str and -1 AP.

• Hex

The Sacrifice may be performed for this spell.



The target suffers 3 hits, with Str 5, AP 2, and Magical Attacks. If one ore more unsaved wounds are caused with this spell, the Caster of the spell Recovers 1 HP.

The Sacrifice may be performed for this spell.



Occultismo

5

The Grave Calls

• Hex

11+

Damage

Instant

• Gamma 12"

The target suffers 8 hits, with Str 5, AP 2, and Magical Attacks.

The Sacrifice may be performed for this spell.

	Occultismo	
6	Umbral Majesty	
11+	<ul><li>Augment</li><li>Caster</li></ul>	One Turn

The target gains Dying Blow, and a single model part in the target gains Grind Attack (4 hits, Str 5, AP 2, Magical Attacks).

Wherever possible, enemy models must allocate their Melee Attacks towards a Health Pool that is not the target.











