

Piromanzia

1 Palla di fuoco

4+

- Hex
- Missile
- Damage
- Gamma 36"

Instant

The target suffers D6 hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.

Piromanzia

2 Cascata di fuoco

5+ [8+]

- Augment
- Gamma 24" [12"]

One Turn

The target suffers D6 [2D6] hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Piromanzia

3 Spade fiammeggianti

8+ [11+]

- Augment
- Gamma 18" [6"Aura]

One Turn

The target gains Flaming Attacks and Magical Attacks. In addition, the target's Melee and Shooting Attacks gain a +1 to-wound modifier.

Piromanzia

4

Flusso piroclastico

7+ [10+]

- Hex
- Missile
- Damage
- Gamma 24" [12"]

Instant

The target suffers 2D6 [3D6] hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.

Piromanzia

5

Salva rovente

8+

- Hex
- Damage
- Gamma 24"Aura

Instant

The target suffers D3+1 hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Piromanzia

6 Braci avvolgenti

11+

- Hex
- Damage
- Direct
- Gamma 24"

 Instant

Each model in the target unit suffers 1 hit with Strength 3, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Piromanzia

UN Vampata

- Hex
- Missile
- Damage
- Gamma 24"

 Instant

The target suffers 1 hit with Strength 5, Armour Penetration 2, Flaming Attacks, and Magical Attacks.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

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