

## Hereditary Spell

## Death is Only the Beginning

- Augment Instant
Range The
spell targets
a single unit
that was the
target of the
spell that
triggered the
Hereditary
Attribute
Spell.



## Effect

When resolving the spell, choose one of the following effects:

- The R&F part of the target Raises a number of Health Points equal to its Resurrected value.
- Up to one Character within the target Recovers a number of Health Points equal to its Resurrected value.

Characters and models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.