CV	H rep Arise!	
CV		
	Туре	Dur atio n
[color=#ff0000](18")[/color][color =#0000ff]{6" Aura}[/color][col or=#00ff00]{{12" Aura}][/color]	Augment Range [color=#ff0000](4 +)[/color][color=# 0000ff]{8+}[/color][color=#00ff00]{{ 11+}][/color]	Ins tan t



When resolving the spell, choose one of the following effects for each target:
The R&F part of the target Raises a number of Health Points equal to its Reanimated value.
Up to one Character within the target Recovers a number of Health Points equal to its Reanimated value.
Models with Towering Presence cannot Recover more than 2 Health Points from this spell in a single Magic Phase.