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with Strength aming Attacks,	with Streng	gth 3, Armour P	Penetration 0,	Armour Pen	etration 2, Flaming				
	Instant with Strength	Instant 10+ <i>Effect</i> with Strength aming Attacks, with Streng	Instant 10+ Hex Damage Direct Range 24" <i>Effect</i> with Strength aming Attacks, with Strength 3, Armour F	Instant 10+ Hex Instant Damage Direct Range 24" <i>Effect</i> with Strength Each model in the target unit suffers 1 hit	Instant 10+ Hex Instant Damage Direct Range 24" Effect Effect Effect with Strength Each model in the target unit suffers 1 hit The target su Armour Penetration 0,	Instant 10+ Hex Instant Damage Direct Missile Damage 24" Effect Effect with Strength Each model in the target unit suffers 1 hit The target suffers 1 hit with Strength 3, Armour Penetration 0,	Instant 10+ Hex Instant Damage Direct Missile Direct Range 24" Range 24" with Strength Each model in the target unit suffers 1 hit The target suffers 1 hit with Strength 6, Armour Penetration 0,	Instant 10+ Hex Instant Damage Direct Missile Direct Range 24" Range 24" Effect Effect Effect with Strength Each model in the target unit suffers 1 hit with Strength 3, Armour Penetration 0, The target suffers 1 hit with Strength 6, Armour Penetration 2, Flaming Attacks, and	Instant 10+ Hex Instant Damage Direct Missile Damage 24" Range 24" Effect Effect with Strength aming Attacks, Each model in the target unit suffers 1 hit with Strength 3, Armour Penetration 0, The target suffers 1 hit with Strength 6, Armour Penetration 2, Flaming Attacks, and

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The target suffers span style="color: #ff0000;">D6/span> span style="color: #0000ff;">[2D6]/span> hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks. The target gains Flaming Attacks and Magical Attacks. In addition, the target's Melee and Shooting Attacks gain a +1 towound modifier. The target suffers span style="color: #ff0000;">2D6/span> span style="color: #0000ff;">[3D6]/span> hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.