

#### Visione alterata

 $\it Effect$ 

The target gains +1 Weapon Skill and +1 Ballistic Skill.



#### 1. Apprentice Spell

## Stretta al cuore

CV Type Duration

7+ Augment Insta [color=#006000]{ Focused nt Range 18"}

Effect

The target Recovers 1 Wound.



#### 2. Adept Spell

### **Mind Games**

 CV
 Type
 Duration

 7+
 Augment [color=#006000]{
 Range 18"
 Remains in Play

 5+}[/color]

Effect

The target gains +1 Leadership.



3. Adept Spell

## Verit del tempo

 CV
 Type
 Duration

 9+
 Augment
 One Turn

 [color=#0060
 Range 18"

 00]{7+}[/col
 or]

Effect

When the target rolls a Charge Range, Flee Distance, Pursuit Distance or Overrun Distance, it rolls an additional D6 and discards the lowest D6.



4. Adept Spell

## Ghiaccio e fuoco

 CV
 Type
 Duration

 9+
 Hex
 Instant

 [color=#0060
 Missile

 00]{7+}[/col
 Damage

 or]
 Range 18"

Effect

The target suffers 2D6 Strength 3 hits with Flaming Attacks and Divine Attacks.



5. Master Spell

# Percezione di forza

CV Type Duration

10+ Augment One
[color=#006000]{8+ Range 18" Turn
][/color]

Effect

The target gains +1 Strength.



6. Master Spell

## Unione nella divergenza

 CV
 Type
 Duration

 11+
 Augment [color=#006000]{9+
 Range 18"
 Turn

 }[/color]
 Turn
 Turn

Effect

All models in the target unit gain a Ward Save (5+).

