

<i>Hereditary Spell</i>			<i>Hereditary Spell</i>		
<b>H Breath of the Steppe</b>			<b>H Breath of the Steppe (Boosted)</b>		
<i>CV</i>	<i>Type</i>	<i>Duration</i>	<i>CV</i>	<i>Type</i>	<i>Duration</i>
6+	Ground Range 18"	One Turn	8+	Range 36"	One Turn
<i>Effect</i>			<i>Effect</i>		

WIZARD KING SPELL  
CROWN OF THE



THE IX AGE  
FANTASY BATTLES

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Place a round Tornado Marker with a 3" diameter with its centre on the target point. The Tornado Marker must be placed more than 1" away from any unit. The marker is considered Covering Terrain for units inside and/or behind them that contributes to Soft Hard Cover. The Tornado Marker is Dangerous Terrain (2 3), even for models with Strider.

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