Cosmology	Cosmology	Cosmology	Cosmology		
1 Visione alterata Cosmos Augment Oct. Turning	1 Visione alterata chaos	2 Stretta al cuore Cosmos Augment	2 Stretta al cuore Chaos		
5+ Augment One Turn Gamma 24"	5+ TIEX One Turn Gamma 24"	5+ Augment One Turn Gamma 24"	5+ TIEX One Turn Gamma 24"		
The target gains +1 Offensive Skill and +1 Defensive Skill, and has its weapons' Aim improved by 1.	The target suffers -1 Offensive Skill and -1 Defensive Skill, and has its weapons' Aim worsened by 1.	Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Maximised Roll.	Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Minimised Roll.		
Cosmology	Cosmology	Cosmology	Cosmology		
3 Ghiaccio e fuoco Cosmos	3 Ghiaccio e fuoco Chaos	4 Percezione di forza Cosmos	4 Percezione di forza Chaos		
Hex Missile Damage Gamma 24"	Hex Damage 8+ Instant Augment Gamma 24"	8+ Augment One Turn Gamma 24"	8+ Hex One Turn Gamma 24"		
The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and Magical Attacks . Successful Special Saves against wounds caused by this spell must be rerolled.	The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and Magical Attacks. Successful Armour Saves against wounds caused by this spell must be rerolled.	The target gains +1 Strength and +1 Armour Penetration.	The target suffers -1 Strength and -1 Armour Penetration.		

	Cosmology		Cosmology		Cosmol			Cosmology	
5 Uni	one nella divergenza Cosmos	5	Unione nella divergenza Chaos	6 Verit del tempo Cosmos		os	6 Verit del tempo Chaos		
11+	Augment One Turn Gamma 24"	11+	Hex Damage Instant Direct	7+	Augment Focused Gamma 24"	Instant	7+	Hex Missile Damage	Instant
		Gamma 24"					Focused Gamma 24"		
All models in the target unit gain Aegis (5+) .		Each model in the target unit suffers a hit with Strength 3, Armour Penetration 0, and Magical Attacks.		The target Recovers 1 Health Point		The target suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks.			



