Druidismo  1 Dominare la terra  Hex	Druidismo  2 Acque curative  8+ {7+} Augment One Turn	Druidismo  3 Radici avvinghianti  8+ {7+} Hex One Turn	Druidismo  4 Spiriti del bosco  Augment
6+ {5+} Damage Instant Direct Gamma 18"  The Range of this spell can be measured from the caster, or from any Impassable Terrain Feature on the table. The target suffers D6 Strength 4{5} hits.	The Range of this spell can be measured from the caster or from any Water Terrain Feature on the table.  The target gains Regeneration (5+){(4+)}.	The Range of this spell can be measured from the caster or from any Forest Terrain Feature on the table. The target suffers -1{-2} Weapon Skill and Ballistic Skill, both to a minimum of 1.	9+ {8+} {Universal} One Turn Gamma 12"  All models in the target unit are considered to be within a Forest. {If the target is a friendly unit, it gains Strider (Forest).}
Druidismo	Druidismo	Druidismo	Druidismo
<b>Druidismo</b> 5 Pelle di pietra	Druidismo  6 Crescita estiva	Druidismo  UN Fonte della giovinezza	T Trono di quercia

