

Nippon

H Light of the Sun Goddess

(5+) {8+} • 24" Remains in Play

The target suffers (D6) {2D6} hits with Strength 4, Ar- mour Penetration 0, Flaming Attacks, and Magical Attacks. If at least one Health Point is lost because of this spell, the target additionally suffers –1 Offensive Skill and –1 Defensive Skill, and has its weapons' Aim worsened by 1.

