

Pyromancy

1 Fireball

4+

- Hex
- Missile
- Damage
- Range 36"

 Instant

The target suffers D6 hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.

Pyromancy

2 Cascading Fire

5+ [8+]

- Hex
- Range 24" [12"]

 One Turn

The target suffers D6 [2D6] hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Pyromancy

3 Flaming Swords

8+ [11+]

- Augment
- Range 18" [6"Aura]

One Turn

The target gains Flaming Attacks and Magical Attacks. In addition, the target's Melee and Shooting Attacks gain a +1 to-wound modifier.

Pyromancy

4

Pyroclastic Flow

7+ [10+]

- Hex
- Missile
- Damage
- Range 24" [12"]

Instant

The target suffers 2D6 [3D6] hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.

Pyromancy

5

Scorching Salvo

8+

- Hex
- Damage
- Range 24"Aura

Instant

The target suffers D3+1 hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Pyromancy

6 Enveloping Embers

10+

- Hex
- Damage
- Direct
- Range 24"

 Instant

Each model in the target unit suffers 1 hit with Strength 3, Armour Penetration 0, Flaming Attacks, and Magical Attacks.

Pyromancy

A Blaze

- Hex
- Missile
- Damage
- Range 18"

 Instant

The target suffers 1 hit with Strength 6, Armour Penetration 2, Flaming Attacks, and Magical Attacks.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES