| Cosmology 1 Altered Sight Cosmos | Cosmology 1 Altered Sight Chaos | Cosmology 2 Truth of Time Cosmos | Cosmology 2 Truth of Time Chaos |
|---|---|--|--|
| 5+ Augment One Turn Range 24" | 5+ Hex One Turn Range 24" | 5+ Augment One Turn Range 24" | 5+ Hex One Turn Range 24" |
| The target gains +1 Offensive Skill and +1 Defensive Skill, and has its weapons' Aim improved by 1. | The target suffers -1 Offensive Skill and -1 Defensive Skill, and has its weapons' Aim worsened by 1. | Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Maximised Roll. | Rolls for Charge Range, Flee Distance, Pursuit Distance, and Overrun Distance of units with at least one model affected by the spell are subject to two instances of Minimised Roll. |
| | | | |
| Cosmology | Cosmology | Cosmology | Cosmology |
| Cosmology 3 Ice and Fire Cosmos | Cosmology 3 Ice and Fire Chaos | Cosmology 4 Perception of Strength Cosmos | Cosmology 4 Perception of Strength Chaos |
| | | | |

| Cosmology | Cosmology | Cosmology | Cosmology |
|--|---|---|--|
| 5 Unity in Divergence Cosmos Augment One Turn | 5 Unity in Divergence Chaos Hex | 6 Truth of Time Cosmos Augment | 6 Touch the Heart chaos Hex |
| 10+ Augment One Turn Range 24" | 10+ Damage Instant Direct Range 24" | 7+ Focused Instant Range 24" | Missile 7+ Damage Instant Focused |
| All models in the target unit gain Aegis (5+) . | Each model in the target unit suffers a hit with Strength 3, Armour Penetration 0, and Magical Attacks. | The target Recovers 1 Health Point | The target suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks. |



