

| Cosmology | | |
|---|----------------------|---------------|
| 1 | Altered Sight Cosmos | |
| 5+ | 24" Augment | Last one Turn |
| <p>The target gains +1 Offensive Skill and +1 Defensive Skill, and has its weapons' Aim improved by 1.</p> | | |

| Cosmology | | |
|---|---------------------|---------------|
| 1 | Altered Sight Chaos | |
| 5+ | 24" Hex | Last one Turn |
| <p>The target suffers -1 Offensive Skill and -1 Defensive Skill, and has its weapons' Aim worsened by 1.</p> | | |

| Cosmology | | |
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| 2 | Truth of Time Cosmos | |
| 5+ | 24" Augment | Last one Turn |
| <p>The target gains +2" Advance Rate and +2 Agility.</p> | | |

| Cosmology | | |
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| 2 | Truth of Time Chaos | |
| 5+ | 24" Hex | Last one Turn |
| <p>The target suffers -2" Advance Rate, to a minimum of 3", and -2 Agility, to a minimum of 1.</p> | | |

| Cosmology | | |
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| 3 | Ice and Fire Cosmos | |
| 8+ | 24" Hex, Missile, Damage | Instant |
| <p>The target suffers 2D6 hits with Strength 4, Armour Penetration 0, and Magical Attacks. Successful Special Saves against wounds caused by this spell must be rerolled.</p> | | |

| Cosmology | | |
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| 3 | Ice and Fire Chaos | |
| 8+ | 24" Hex, Damage, Augment | Instant |
| <p>The target suffers 2D6 hits with Strength 4 and Armour Penetration 0, and Magical Attacks. Successful Armour Saves against wounds caused by this spell must be rerolled.</p> | | |

| Cosmology | | |
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| 4 | Perception of Strength Cosmos | |
| 8+ | 24" Augment | Last one Turn |
| <p>The target gains +1 Strength and +1 Armour Penetration.</p> | | |

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| 4 | Perception of Strength Chaos | |
| 8+ | 24" Hex | Last one Turn |
| <p>The target suffers -1 Strength and -1 Armour Penetration.</p> | | |

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| 5 | Unity in Divergence Cosmos | |
| 10+ | 24" Augment | Last one Turn |
| All models in the target unit gain Aegis (5+) . | | |

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| 5 | Unity in Divergence Chaos | |
| 10+ | 24" Hex, Damage, Direct | Instant |
| The target suffers 1 hit with Area Attack (6x6), Strength 3, Armour Penetration 0, and Magical Attacks. | | |

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| 6 | Truth of Time Cosmos | |
| 7+ | 24" Augment, Focused | Instant |
| The target Recovers 1 Health Point | | |

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| 6 | Touch the Heart chaos | |
| 7+ | 24" Hex, Missile, Damage, Focused | Instant |
| The target suffers 1 hit that wounds automatically with Armour Penetration 10 and Magical Attacks. | | |



THE IX AGE
FANTASY BATTLES

CROWN OF THE
WIZARD KING SPELL



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