

<div>Pyromancy</div> <div>1Fireball (rep)</div> <div>36" 4+Hex, Missile, Instant Damage</div> <div>The target suffers D6 hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.</div>	<div>Pyromancy</div> <div>2Cloak of Cinders</div> <div>18"Last one 7+ [9+]AugmentTurn</div> <div>Melee {and Ranged} Attacks against the target suffer –1 to wound.</div>	<div>Pyromancy</div> <div>3Flaming Swords</div> <div>18" [6"Aura]Last one 8+ [11+]AugmentTurn</div> <div>The target gains Flaming Attacks and Magical Attacks. In addition, the target's Melee and Shooting Attacks gain a +1 to-wound modifier.</div>	<div>Pyromancy</div> <div>4Pyroclastic Flow</div> <div>24" [12"]Instant 7+ [10+]Hex, Missile, Damage</div> <div>The target suffers 2D6 [3D6] hits with Strength 4, Armour Penetration 0, Flaming Attacks and Magical Attacks.</div>
<div>Pyromancy</div> <div>5Scorching Salvo</div> <div>24"Aura 8+Hex, Damage Instant</div> <div>The target suffers D3+1 hits with Strength 4, Armour Penetration 0, Flaming Attacks, and Magical Attacks.</div>	<div>Pyromancy</div> <div>6Enveloping Embers</div> <div>24"Instant 11+Hex, Damage, Direct</div> <div>The target suffers 1 hit with Area Attack (6×6), Strength 3, Armour Penetration 0, Flaming Attacks, and Magical Attacks.</div>	<div>Pyromancy</div> <div>A Blaze</div> <div>24"Instant Hex, Missile, Damage</div> <div>The target suffers 1 hit with Strength 5, Armour Penetration 2, Flaming Attacks, and Magical Attacks.</div>	

WIZARD KING SPELL  
CROWN OF THE



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FANTASY BATTLES

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