
 **Cosmology**

0 Altered Sight

7+ {5+} Augment Range 24" One Turn


The target gains +1 Weapon Skill and +1 Ballistic Skill.

 **Cosmology**

1 Touch the Heart

7+ {5+} Augment Focused Range 18" Instant


The target Recovers 1 Wound.

 **Cosmology**

2 Mind Games

7+ {5+} Augment Range 18" Remains in Play


The target gains +1 Leadership.

 **Cosmology**

3 Truth of Time

9+ {7+} Augment Range 18" One Turn


When the target rolls a Charge Range, Flee Distance, Pursuit Distance or Overrun Distance, it rolls an additional D6 and discards the lowest D6.

 **Cosmology**

4 Ice and Fire

9+ {7+} Hex Missile Damage Range 18" Instant


The target suffers 2D6 Strength 3 hits with Flaming Attacks and Divine Attacks.

 **Cosmology**

5 Perception of Strength

10+ {8+} Augment Range 18" One Turn

The target gains +1 Strength.

 **Cosmology**

6 Unity in Divergence

11+ {9+} Augment Range 18" One Turn

All models in the target unit gain a Ward Save (5+).

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