

| Occultism   |  |          |
|---|--|----------|
| 1   | Breath of Corruption                       |          |
| 6+ [9+]   | [Augment]<br>Focused<br>Range Caster [12"] | One Turn |
| <p>The target gains Breath Attack (Magical Attacks, Toxic Attacks).<br/>           [This spell may only target Characters, Champions, and single model units.]<br/>           {If the Breath Attack is used as a Shooting Attack, its range is increased to 18".}</p> |  |          |

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|---|--|----------|
| 2   | Hand of Glory                              |          |
| 6+ [8+]   | [Augment]<br>Focused<br>Range Caster [12"] | One Turn |
| <p>The target &lt;&lt;, all models in its unit when the spell is cast, and Raised models in the unit&gt;&gt; gain Aegis (6+) and Aegis (+1, max 3+).<br/>           {This spell may only target Characters, Champions, and single model units.}</p> |  |          |

| Occultism   |                  |           |
|---|------------------|-----------|
| 3   | The Rot Within   |           |
| 6+  | Hex<br>Range 24" | Permanent |
| <p>The target suffers -1 Offensive Skill and -1 Defensive Skill.<br/>           {The Caster gains +1 Offensive Skill and +1 Defensive Skill.}</p> |                  |           |

| Occultism  |  |         |
|--|--|---------|
| 4  | Pentagram of Pain  |         |
| 5+[6+]   | [Hex]<br>[Direct]<br>[Universal]<br>[Damage]<br>Range 24"[12"Aura] | Instant |
| <p>The target suffers D6 hits with Strength 4, Armour Penetration 1, and Magical Attacks.<br/>           [The Caster's unit is unaffected.]<br/>           {If one or more unsaved wounds are caused with this spell, the Caster Recovers 1 Health Point.}</p> |  |         |

| Occultism   |                                      |         |
|---|--------------------------------------|---------|
| 5   | Marked for Doom                      |         |
| 9+  | Hex<br>Damage<br>Direct<br>Range 24" | Instant |
| <p>The target suffers 1 hit with Strength 10, Armour Penetration 10, Multiple Wounds (D3), and Magical Attacks.<br/>           {If the target is within 12" of the Caster, the spell targets a single Character or Champion joined to the target unit.}</p> |                                      |         |

| Occultism  |                                      |         |
|--|--------------------------------------|---------|
| 6  | The Grave Calls                      |         |
| 11+  | Hex<br>Damage<br>Direct<br>Range 12" | Instant |
| <p>The target suffers 2D6 hits with Strength 5, Armour penetration 2, and Magical Attacks.<br/>           {The hits gain +1 Strength and +1 Armour Penetration.}</p> |                                      |         |

WIZARD KING SPELL  
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