

Army Spell Vermin Swarm

H The Awakened Swarm

6+ Augment One Turn
Range 18"

The target's number of Health Point losses that are ignored due to Life is Cheap is increased by 2. No model or unit can be affected by more than one instance of this spell simultaneously.

* The range of this spell can be measured from the Caster or from the centre of any friendly Tunnel Marker on the Battlefield.

WIZARD KING SPELL
CROWN OF THE



THE IX AGE
FANTASY BATTLES